

# Normalisation by Random Descent

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FSCD, Porto, Friday June 24, 2016

## Strategy

Normalisation

Spine

Needed

## Ordering strategies

Ordered Church–Rosser

Local Dyck

## Normalisation of strategies

Random Descent

Compatibility

# Strategy

## Definition

Rewrite **system** is set of objects and steps between them

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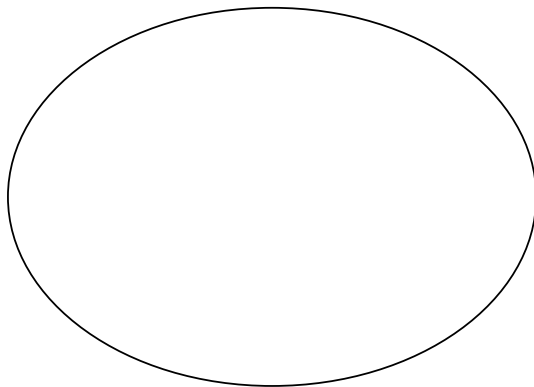
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- ▶ Leftmost-outermost/spine strategy
- ▶ Needed strategy
- ▶ **Not** call by value

# Normalisation of strategy

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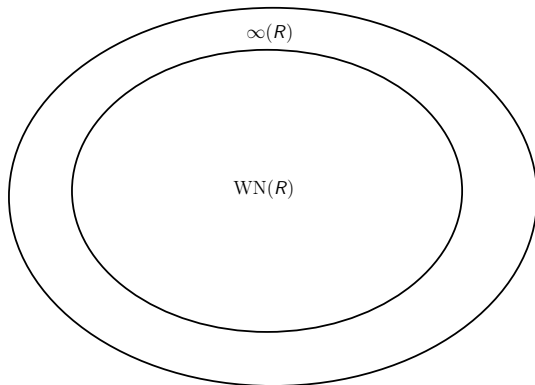
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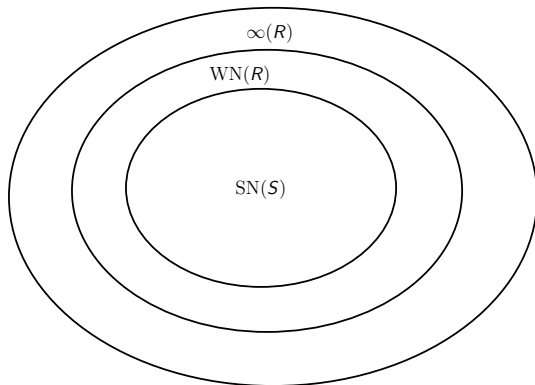
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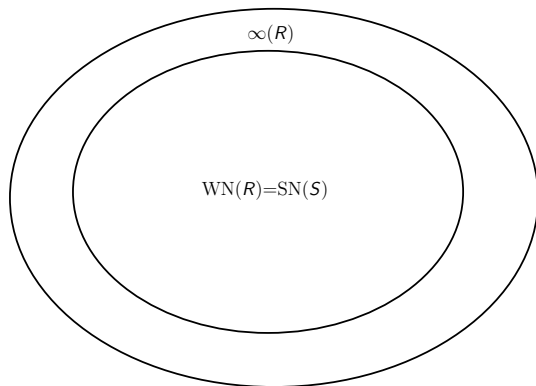
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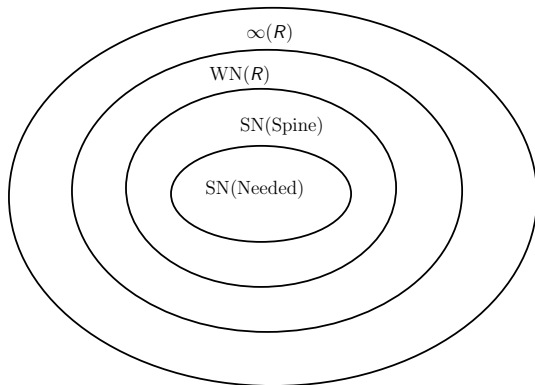
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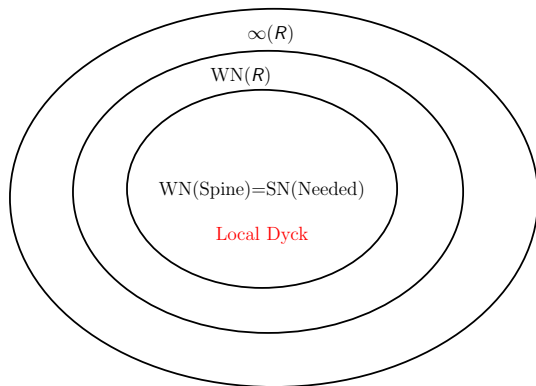
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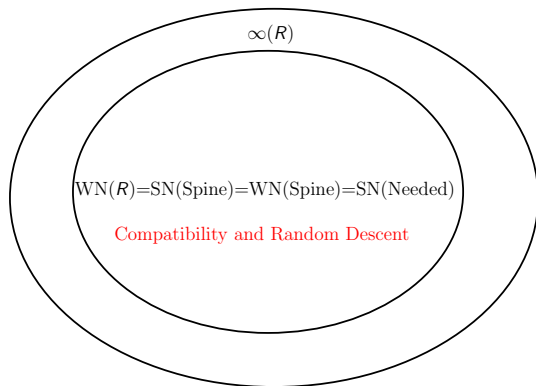




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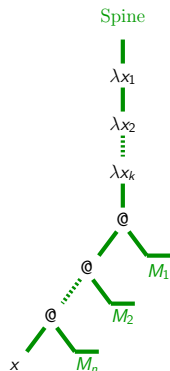


# Spine strategy

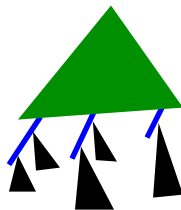
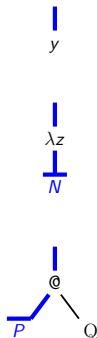
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**Head Spine:** recur on left.



## Head Spine



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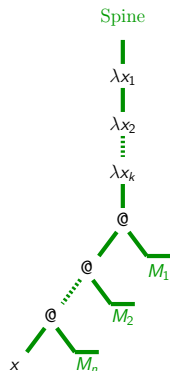
$x((\lambda x.(\lambda z.zz))y)(xx)(ll)$

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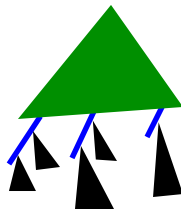
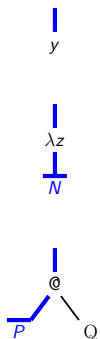
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*Every term not in normal form has Spine redex*

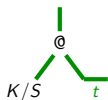
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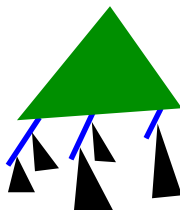
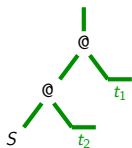
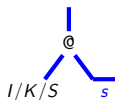
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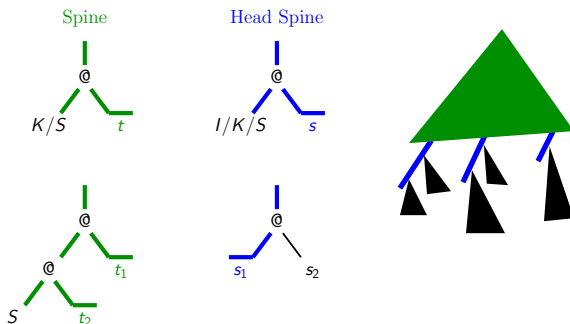
$S(SISI)(K(IK))$

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## Proof.

Every Spine redex is needed since each spine symbol has unique descendant until overlapped by contracted redex □

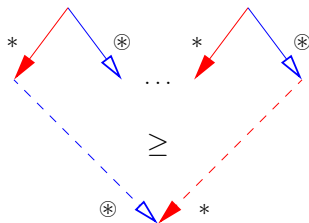
False in general:  $f(f(a, a), f(a, a))$  for  $f(x, a) \rightarrow a$  and  $f(a, x) \rightarrow a$



# Ordering Spine above Needed

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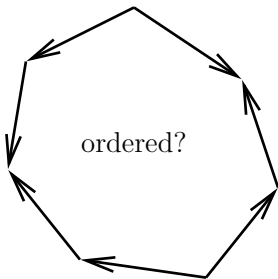
$WN(\rightarrow) \subseteq SN(\rightarrow)$  if  $\rightarrow, \rightarrow$  are *ordered Church-Rosser*



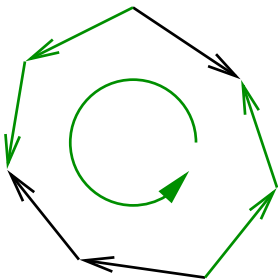
## Corollary

$WN(\text{Spine}) = SN(\text{Needed})$  if *Spine, Needed* ordered Church-Rosser

## Ordered diagrams ( $\geq$ )

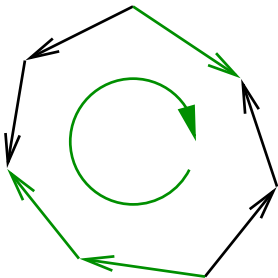


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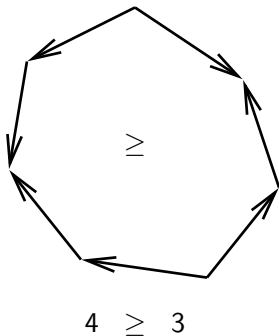
4

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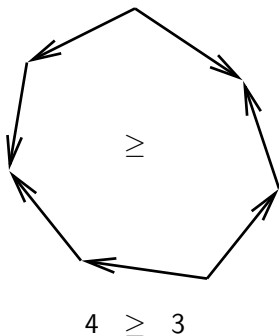
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*Ordered diagrams preserved by pasting (along segment)*

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Allows to finitely represent infinite reductions

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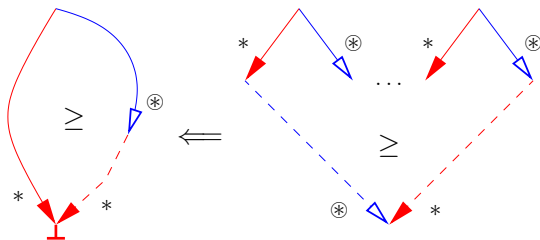
$\rightarrow^{\circledast} = (\rightarrow \cup \rightarrow^\infty)^*$

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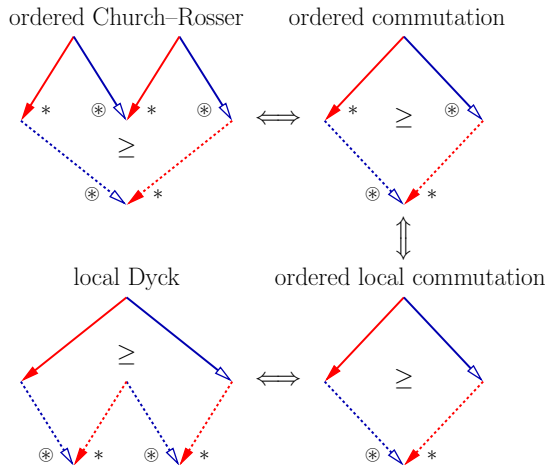


□

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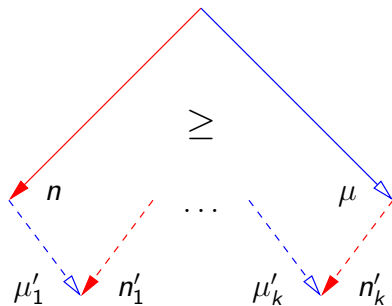
# Localising Ordered Church–Rosser



restricting  $\forall$ , widening  $\exists$

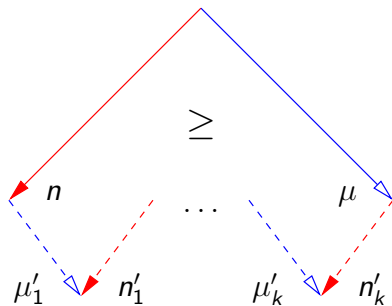
(cf. Winkler–Buchberger, Decreasing Diagrams converted)

# Local Dyck



satisfying  $n + \sum \mu'_i > \sum n'_i$  (Dyck, matching parentheses)

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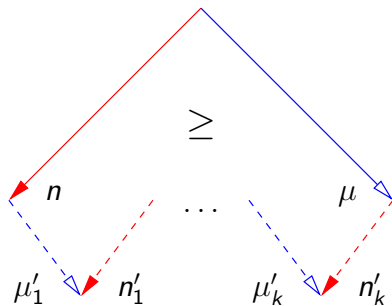
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Only–if trivial. If via ordered commutation, see paper



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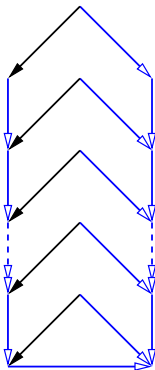
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**Incomparable** to commutation



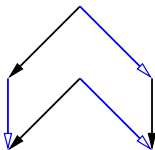
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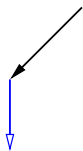
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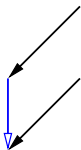
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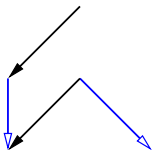
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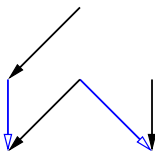
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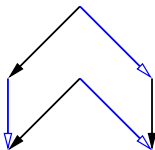
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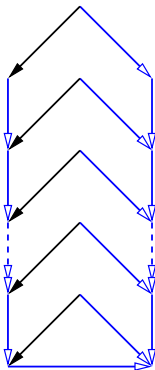
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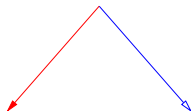
Corollary

$\rightarrow$  is optimal strategy for  $\rightarrow$

# Spine, Needed are Locally Dyck

Let  $\rightarrow$  denote Spine step,  $\dashrightarrow$  denote Needed step.

Proof by cases on relative positions of  $\rightarrow, \dashrightarrow$ -redexes.

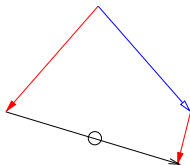




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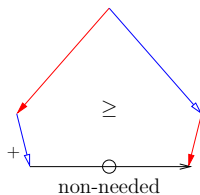
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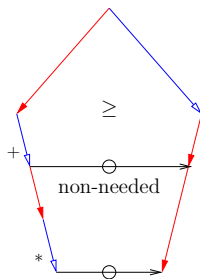
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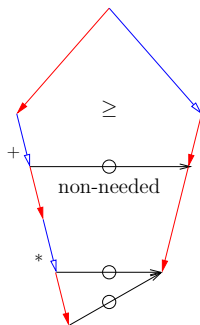
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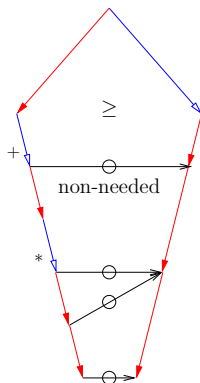
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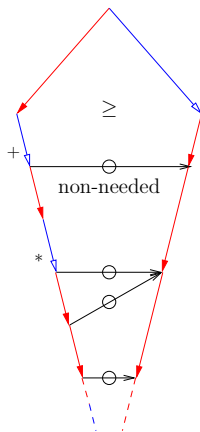
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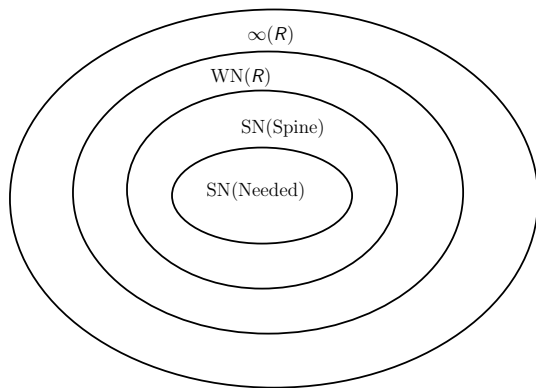
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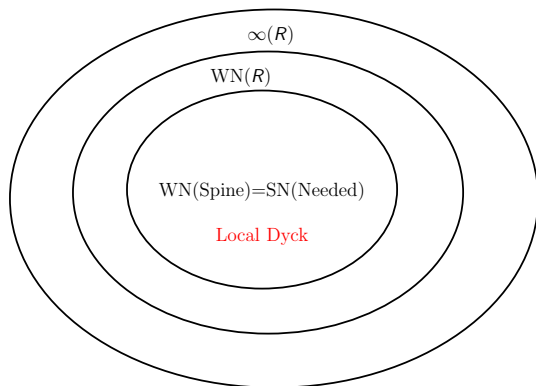
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# Normalisation of Needed via Spine

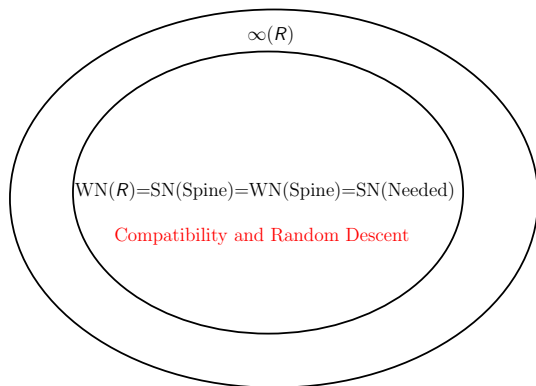


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# Random Descent

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→ has **random descent** if  $a \xleftrightarrow[n]{\mu}^{\circledast} b$  with  $a$  in normal form implies  $a \xleftarrow[n']{*} b$  with  $n = \mu + n'$

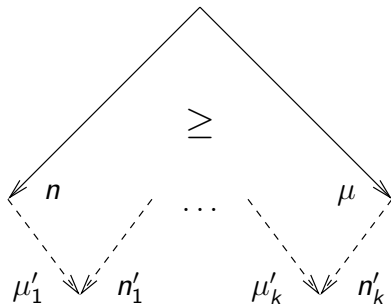
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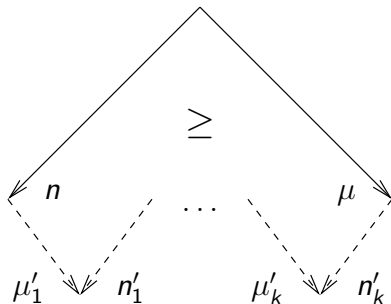
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**Incomparable** to confluence. Implies uniqueness of normal forms.

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*Distance well-defined if Random Descent,  $SN(\rightarrow) = WN(\rightarrow)$ , UN*

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- ▶ 0 or 1 steps on both sides (Newman 1942)
- ▶  $n$  steps on both sides (Toyama 1992)
- ▶  $n \geq m$  steps (van Oostrom 2007)

All special cases of Local Dyck

## Definition

**Distance**  $d(a)$  of object  $a$ :

length of reduction from  $a$  to normal form ( $\infty$  otherwise)

## Corollary

*Distance well-defined if Random Descent,  $SN(\rightarrow) = WN(\rightarrow)$ , UN*

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- ▶ Interaction Net reduction (Lafont 1990)

# Spine has Random Descent

## Proof.

Two spine steps from the same term either

- ▶ have overlap, then the overlap is trivial (0); or
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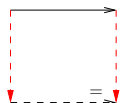
$$SN(\text{Spine}) = WN(\text{Spine}) = SN(\text{Needed})$$

Still to show  $WN(R) = SN(\text{Spine})$ , i.e. that Spine is normalising.

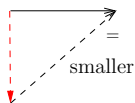
# Normalisation by Compatibility

## Lemma

Let  $\rightarrow$  be strategy for  $\rightarrow$ , having Random Descent and



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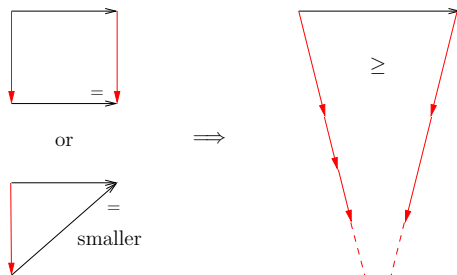
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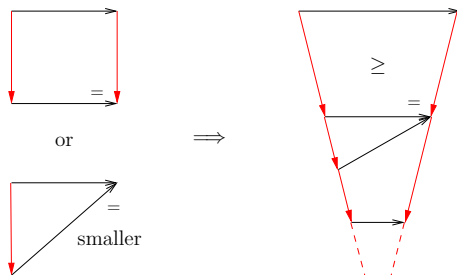
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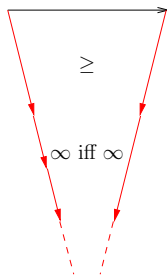
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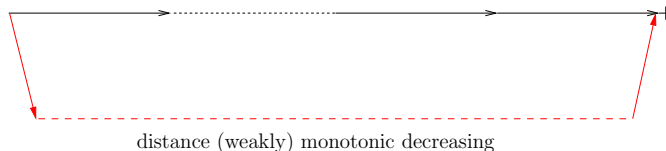
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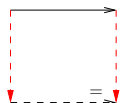
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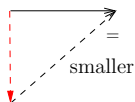
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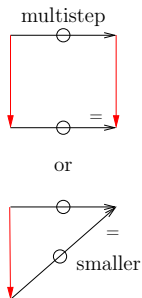


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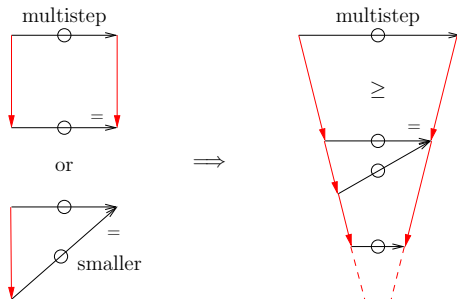


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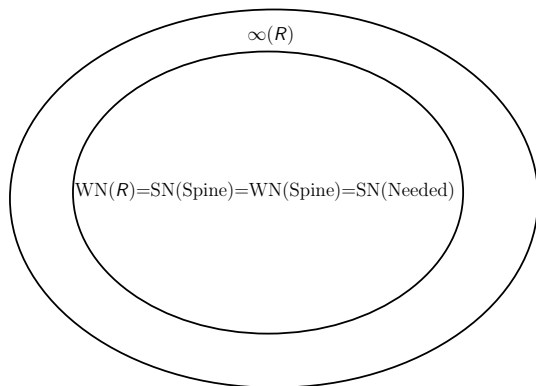
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## Example

$\text{zeros} \rightarrow_1 0 : \text{zeros}$

$\text{hd}(x : y) \rightarrow_1 x$

$\text{hd}(\text{zeros}) \rightarrow_2 0$

Critical peak **left–outer Dyck**, see paper  
Left–outer strategy is normalising.

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